

# EVT:N KUTSUKILPAILU 27.2.2026

## JUDGES DETAILS PER SKATER

### NOVIISIT, MUPI FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Cool Steps	EVT	1	50.80	19.52	31.78	-0.50

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	B-m		2.50	0.00	1	-1	0								2.50
2	ME-m		3.50	0.47	2	1	1								3.97
3	I-m		2.50	-0.33	-1	-2	-1								2.17
4	SySP-m		3.50	0.23	2	0	0								3.73
5	AL-m		3.50	0.35	2	1	0								3.85
6	TrE-m		3.00	0.30	2	2	-1								3.30
			<b>18.50</b>												<b>19.52</b>
<b>Program Components</b>			<b>Factor</b>												
	Ohjelman rakenne			1.80	7.00	7.00	5.00								6.33
	Ilmaisukyky			1.80	6.00	6.00	4.00								5.33
	Perusluistelu			1.80	6.00	6.00	6.00								6.00
<b>Judges Total Program Component Score (factored)</b>															<b>31.78</b>

<b>Deductions:</b>	Pieni kaatuminen	-0.50	<b>-0.50</b>
--------------------	------------------	-------	--------------

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Team Magnetique	HSK	2	42.52	19.03	23.99	-0.50

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	B-m		2.50	0.58	2	3	2								3.08
2	ME-m		3.50	0.12	0	2	-1								3.62
3	I-m		2.50	-0.33	-2	0	-2								2.17
4	SySP-m		3.50	0.23	1	1	0								3.73
5	AL-m		3.50	0.23	1	1	0								3.73
6	TrE-m		3.00	-0.30	-1	0	-2								2.70
			<b>18.50</b>												<b>19.03</b>
<b>Program Components</b>			<b>Factor</b>												
	Ohjelman rakenne			1.80	5.00	6.00	4.00								5.00
	Ilmaisukyky			1.80	4.00	4.00	4.00								4.00
	Perusluistelu			1.80	4.00	5.00	4.00								4.33
<b>Judges Total Program Component Score (factored)</b>															<b>23.99</b>

<b>Deductions:</b>	Pieni kaatuminen	-0.50	<b>-0.50</b>
--------------------	------------------	-------	--------------

<b>Legend:</b>							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee