

SM-SENIORIT,SM-JUNIORIT VK2

JUDGES DETAILS PER SKATER

SM-SENIORIT, MIEHET SHORT PROGRAM

Rank	Name			Nation		Starting Number		Total Segment Score		Total Element Score		Total Program Component Score (factored)		Total Deductions	
1	Matias LINDFORS			PeSal		3		62.05		27.50		34.55		0.00	
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2A		3.30	0.83	3	2	3	3	2	2					4.13
2	3Lz+2T		7.20	-1.18	-2	-2	-2	-2	-1	-2					6.02
3	CCoSp1		2.00	0.00	2	0	-1	2	-1	-1					2.00
4	3F		5.83	x -0.53	-1	-1	-1	-1	-1	-1					5.30
5	CCSp3		2.80	-0.56	0	-3	-1	-2	-4	-2					2.24
6	StSq3		3.30	0.91	3	3	3	2	2	3					4.21
7	FSSp4		3.00	0.60	2	2	2	2	2	2					3.60
			27.43												27.50
Program Components				Factor											
Composition				1.67	7.50	7.75	7.00	7.25	7.00	7.00					7.19
Presentation				1.67	7.25	7.00	6.75	6.75	6.75	6.75					6.81
Skating Skills				1.67	7.00	6.50	6.75	6.75	6.50	6.75					6.69
Judges Total Program Component Score (factored)															34.55
Deductions:														0.00	

Rank	Name			Nation		Starting Number		Total Segment Score		Total Element Score		Total Program Component Score (factored)		Total Deductions	
2	Max SENE			HTA		1		36.38		13.19		23.19		0.00	
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2A		3.30	0.33	1	2	1	1	1	1					3.63
2	3T		4.20	-0.95	-3	-3	-2	-2	-2	-2					3.25
3	CSSp		0.00	0.00	-	-	-	-	-	-					0.00
4	2S+COMBO		1.30	-0.65	-5	-5	-5	-5	-5	-5					0.65
5	FCSp2		2.30	-0.23	0	0	-1	-2	-2	-1					2.07
6	StSq2		2.60	-0.46	-1	-1	-2	-2	-2	-2					2.14
7	CCoSp2V		1.88	-0.43	0	-2	-2	-2	-3	-3					1.45
			15.58												13.19
Program Components				Factor											
Composition				1.67	4.75	4.50	4.75	4.50	4.25	5.25					4.63
Presentation				1.67	4.50	4.25	4.50	3.75	4.25	4.75					4.38
Skating Skills				1.67	5.00	5.00	4.75	4.50	4.75	5.50					4.88
Judges Total Program Component Score (factored)															23.19
Deductions:														0.00	

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
x	Credit for highlight distribution, base value multiplied by 1.1						